## Stage 1 upper pistol bay

This town needs tamin' and you're the one to do it. Ain't gonna be easy so you better be well heeled.

**Start:** standing (both feet) behind wall on either side (stage may be run in either direction) open-empty shotgun in hand, rifle loaded w/10 on bale at other side, both pistols loaded w/5 and holstered.

**On signal:** step behind bale, load and engage 4 SG targets in front of you. Move to other side and engage other 4 SG targets. Make shotgun safe on bale, retrieve rifle and engage opposite rifle targets sweeping L-R then R-L. Make rifle safe on bale, move forward to small wall and use both pistols as needed to sweep P1-P5 L-R then R-L, holster.

Round count: 10 rifle, 10 pistol, 8 (+) shotgun

P1 P2 P3 P4 P5 **R5 R6 R7 R4 R3 R8 R2 R9 R1 R10 S1 S2 S3 S6 S7 S4 S5 S8** start start